

Student Arcade

This video will explain how students access and use the Arcade items in EasyTech.

Students can visit the Arcade to access any mouse games, Adaptive Keyboarding, and CodeMonkey activities assigned to them.

If in a class set to forced sequence, any mouse games or CodeMonkey items will be grayed out and unclickable until the student unlocks it on their pathway. Adaptive Keyboarding is always unlocked and available to play no matter where it is on the pathway.

Once unlocked, students can visit these items as often as they like and will earn one star per day per item in the Arcade.

If a student is only assigned mouse games, adaptive keyboarding, and or CodeMonkey, they will only see the arcade when they log in. They will not see the pathway.